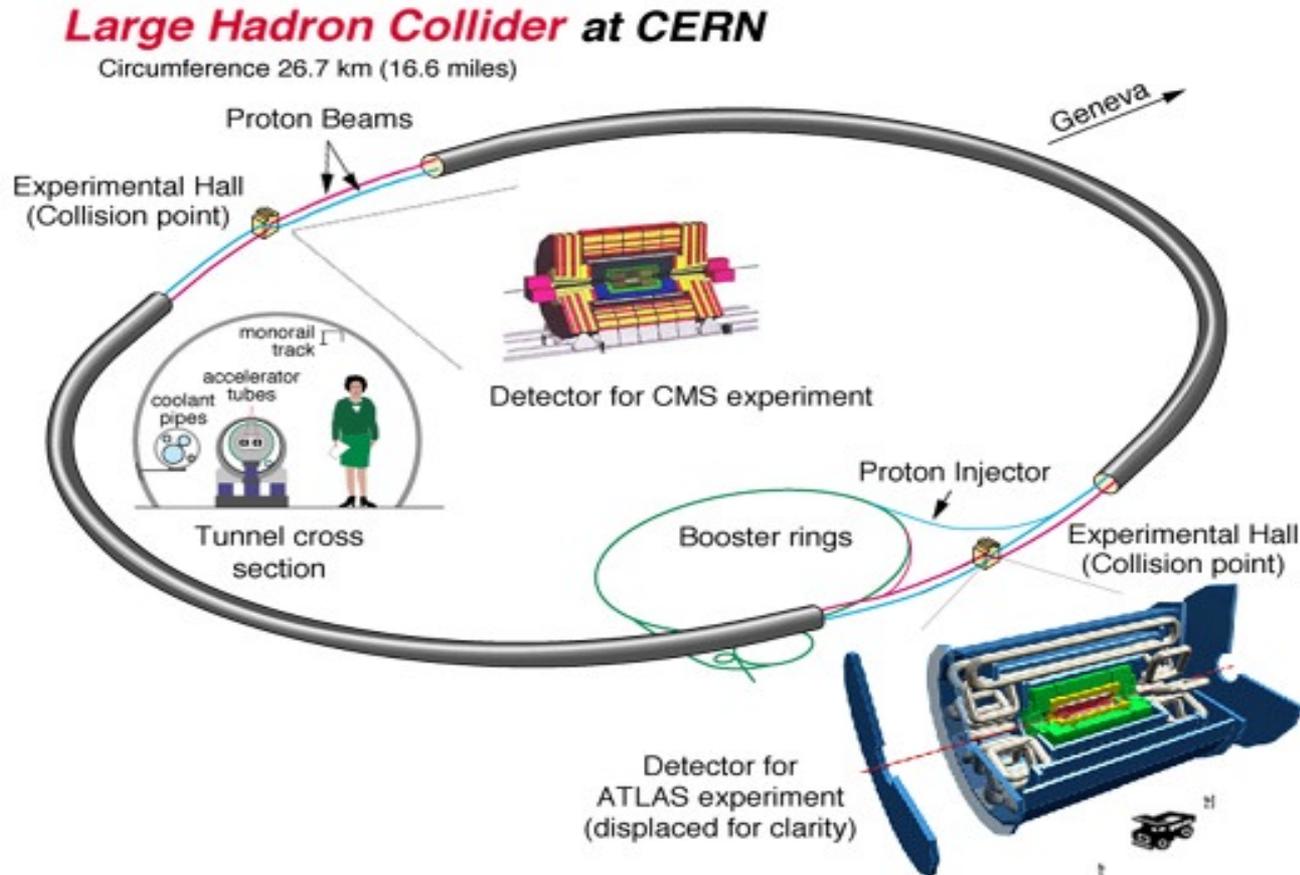


First some Introductory Stuff => On The Web

<http://hep.physics.utoronto.ca/~orr/wwwroot/phy357/PHY357S.htm>

# PHY357 = What is the Universe Made Of?



# SubAtomic Physics

## Nuclear Physics

- Understand the Atomic Nucleus in terms of the interaction of Protons and Neutrons.
- An enormously important subject; both in order to understand matter on Earth and in Stars and the Universe, and for technological reasons

## Particle Physics/High Energy Physics

- Understand Reality at its most Basic Level

• Experiment



• Theory

Constituents  
Interactions

Why these Constituents and Interactions?  
Why this Space-Time

Micro Level ↔ Macro Level → History of Cosmos

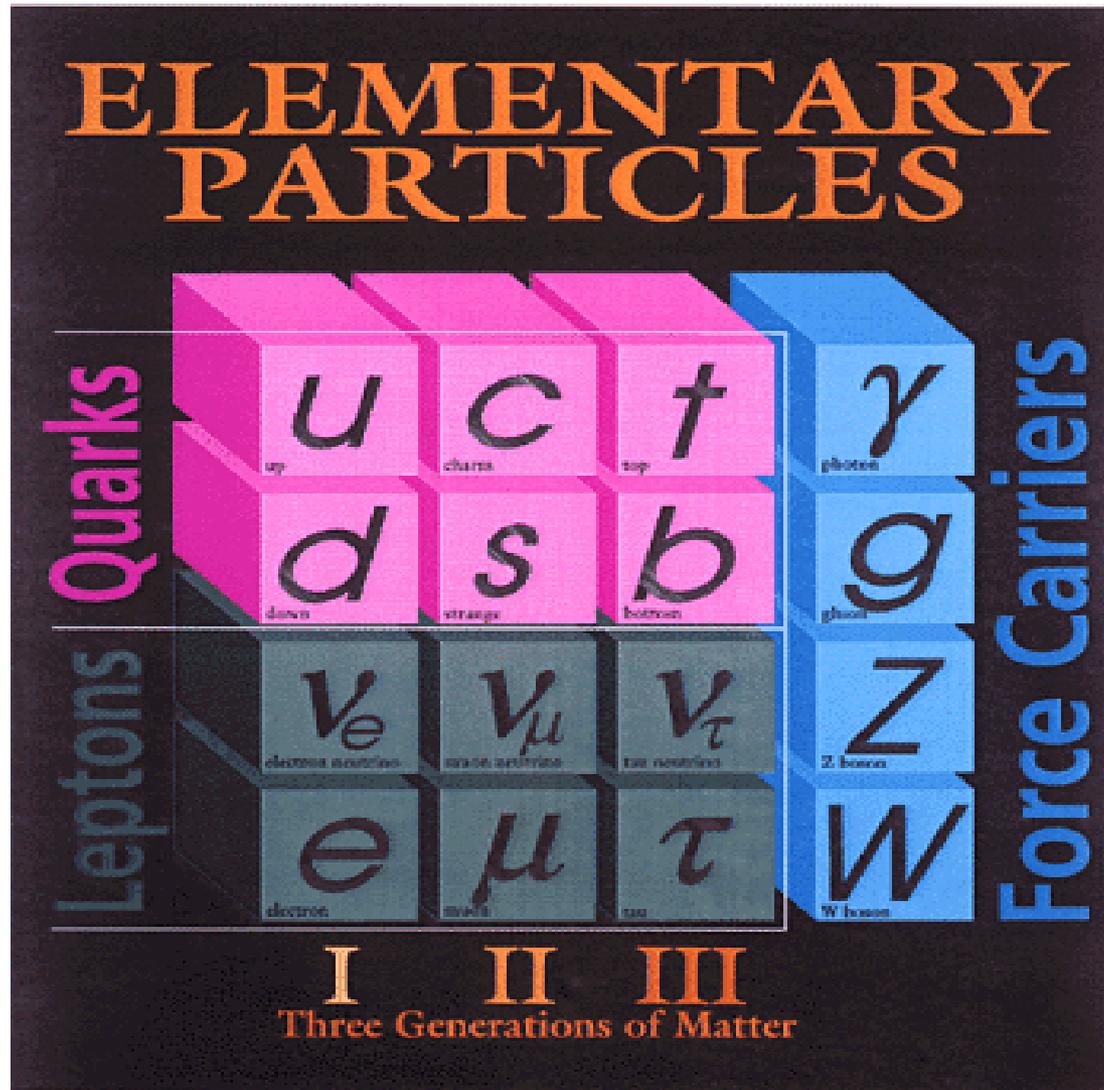
"All these things being considered, it seems probable to me that God in the beginning formed matter in solid, massy, hard, impenetrable, moveable particles of such sizes and figures, and with such other properties, and in such proportion to space, as most conduced to the end for which he formed them; and that these primitive particles being solids, are incomparably harder than any porous bodies compounded of them; even so very hard, as never to wear or break in pieces; no ordinary power being able to divide what God himself made in the first creation. While the particles continue entire, they may compose bodies of one and the same nature and texture in all ages: but should they wear away, or break in pieces, the nature of things depending on them would be changed. Water and earth, composed of old worn particles and fragments of particles, would not be of the same nature and texture now, with water and earth composed of entire particles in the beginning. And there, that nature may be lasting, the changes of corporal things are placed only in the various separations and new associations and motions of these permanent particles"

“Now the smallest Particles of Matter may cohere by the strongest Attractions and compose bigger Particles of weaker Virtue; and many of these may cohere and compose bigger Particles whose Virtue is still weaker, and so on for diverse successions, until the Progression ends in the biggest Particles on which the Operations in Chymistry and the Colours of natural Bodies depend, and which by cohering compose Bodies of a sensible Magnitude.

There are therefore Agents in Nature able to make the Particles of Bodies stick together by very strong Attractions. And it is the Business of Experimental Philosophy to find them out.”

Isaac Newton, *Opticks*, 1704

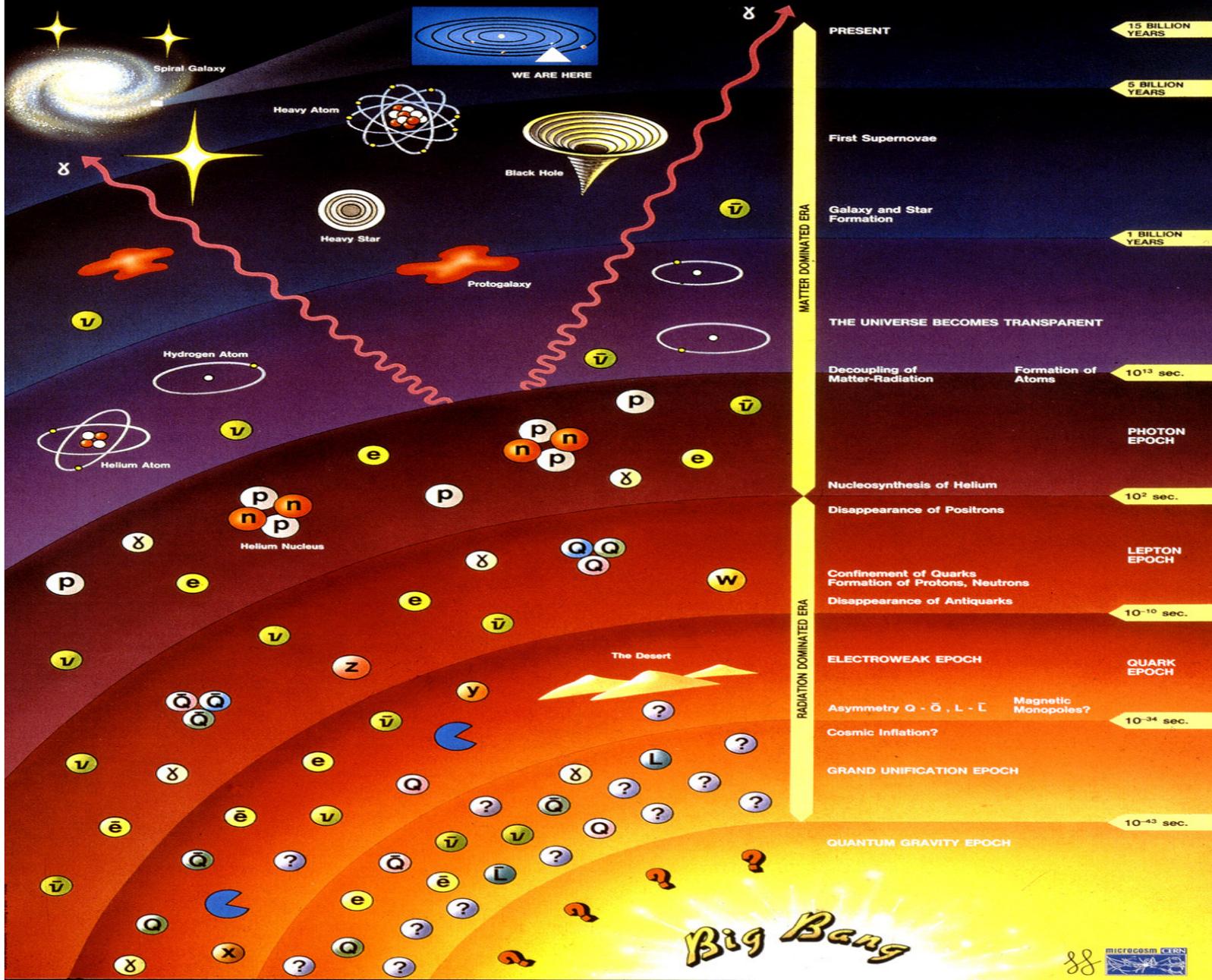
# Is the Universe Made of These?



Proton = (u u d) – held together by gluons

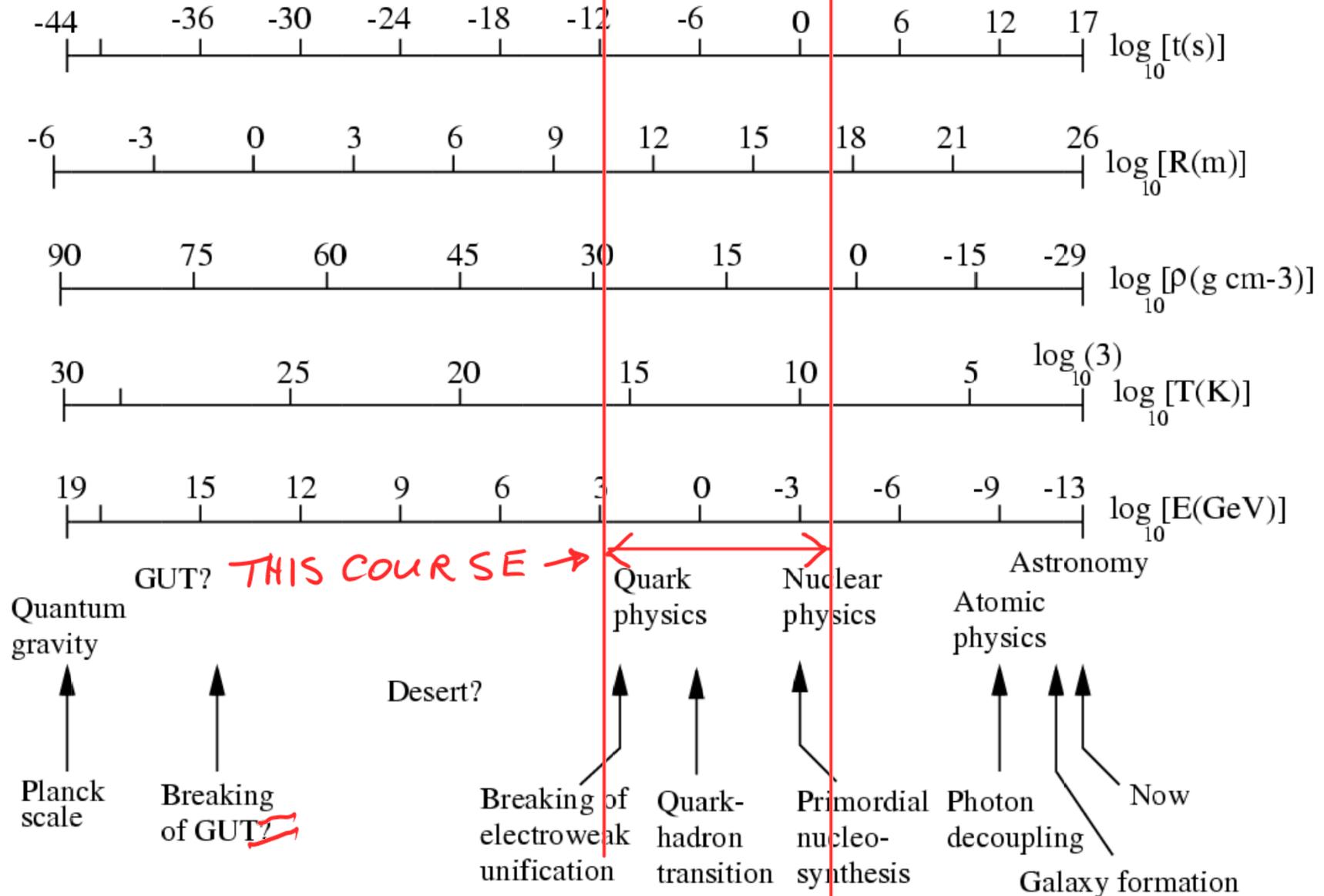
Neutron = (u d d)

# History of the Universe

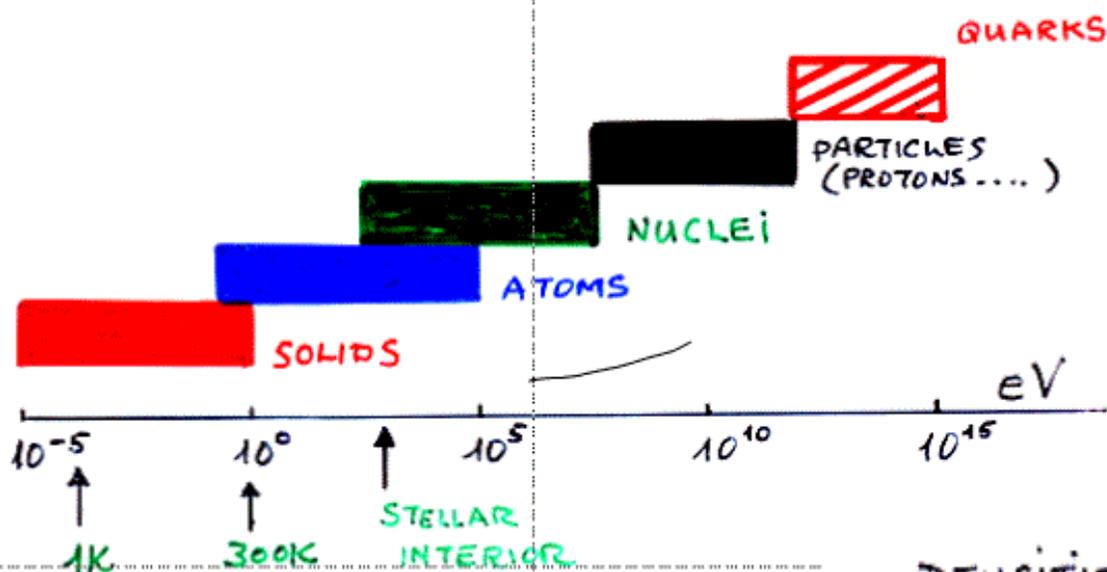


# Space, Time and Energy Frontier

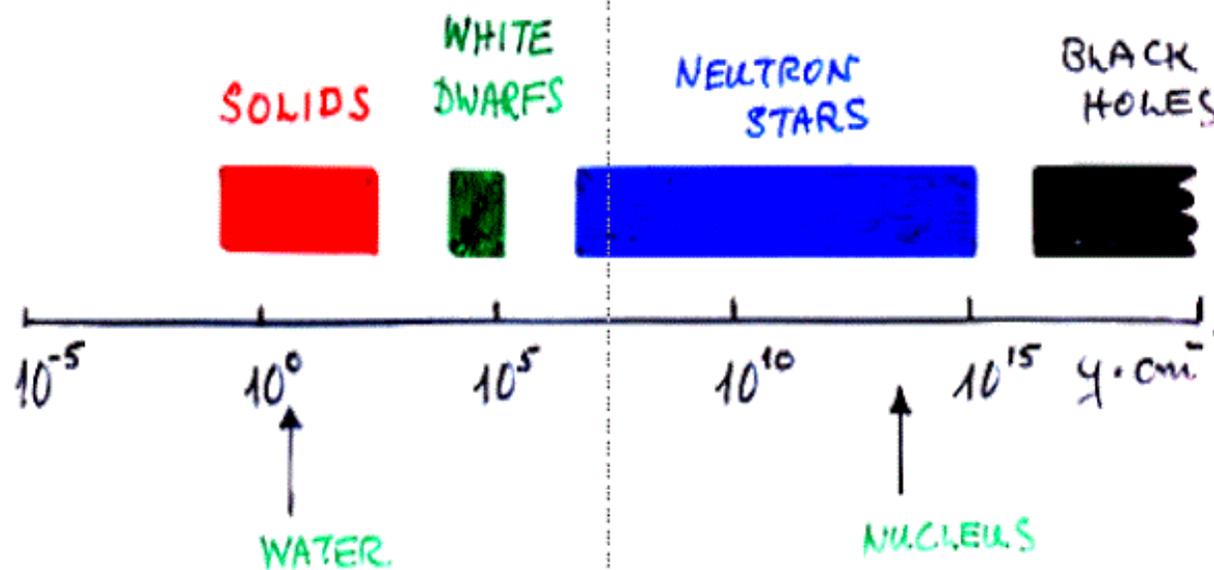
The "History" of the Universe from the Planck time to the present, showing how the size of the presently observable universe  $R$ , the average density  $\rho$ , the temperature  $T$ , and the energy per particle  $kT$ , have varied with time  $t$  according to the hot big bang model.



# ENERGY DENSITIES



# DENSITIES



# SPECIAL RELATIVITY

- TO REACH HIGH ENERGY DENSITIES  
AND SMALL DISTANCES USE PROBES  $v \approx c$
- RESULTS OF MEASUREMENTS DEPEND ON:  
LORENTZ FRAME
- ANY SENSIBLE THEORY MUST BE!  
COVARIANT  $\rightarrow$  LORENTZ INVARIANT
- BASED ON PROPERTIES / QUANTITIES THAT  
DO NOT DEPEND ON LORENTZ FRAME  
E.G. REST MASS  
PROPER LIFETIME
- FORMULATE IN TERMS OF 4-VECTORS

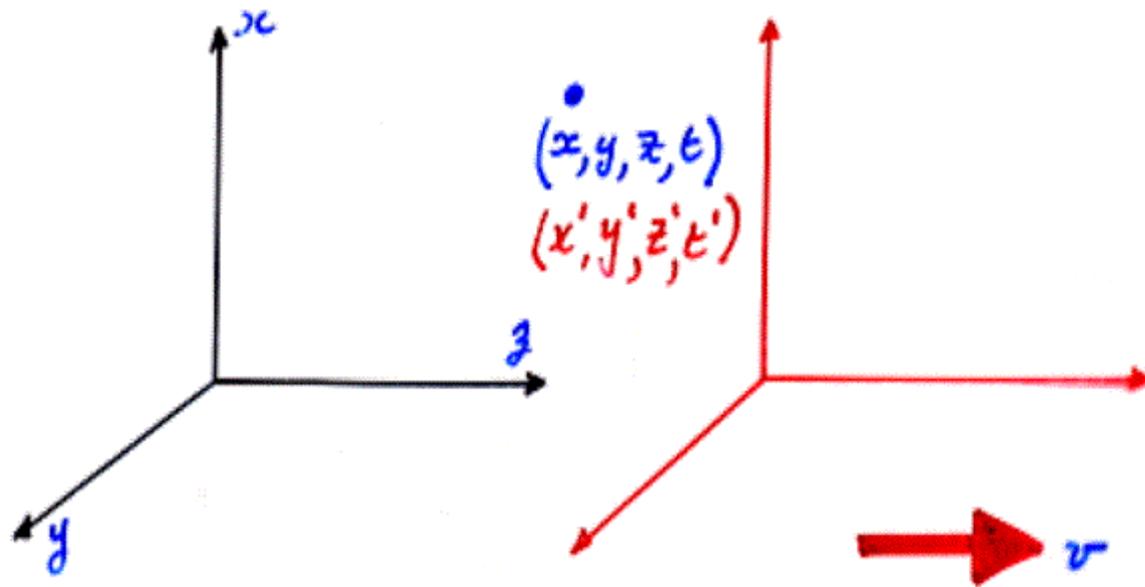
FIRST LET'S REMEMBER SIMPLE SPECIAL RELATIVITY

$\rightarrow$  THEN MAKE IT A BIT MORE ELEGANT  
WITH 4-VECTORS.

# SPECIAL RELATIVITY

ELECTRONS, PROTONS, NUCLEI HAVE ELECTRIC CHARGES.

MUCH OF WHAT WE TALK ABOUT WILL INVOLVE  
ELECTRO MAGNETIC INTERACTION OF PARTICLE  
AND IT WILL BE RELATIVISTIC.



$$x' = x \quad ; \quad y' = y$$

$$z' = \gamma^v (z - vt)$$

$$t' = \gamma^v \left( t - \frac{\beta}{c} \cdot z \right)$$

} note mixing  
of  
 $z$  and  $t$ .

$$t' = \gamma^v (t - \beta/c z)$$

$\gamma^v$  IS THE LORENTZ BOOST FACTOR  
 $\beta$  IS VELOCITY IN UNITS WHERE  $c=1$

$$\gamma^v = \frac{1}{(1 - \beta^2)^{1/2}} \quad ; \quad \beta = v/c$$

$$\bar{p} = m \gamma^v \bar{v}$$

so

$$v^2 = \frac{p^2}{m^2 \gamma^2} = \frac{p^2}{m^2} (1 - \beta^2) = \frac{p^2}{m^2} (1 - v^2/c^2)$$

$$v^2 m^2 c^4 = c^4 p^2 - p^2 v^2 c^2$$

$$v^2 \underbrace{(m^2 c^4 + p^2 c^2)}_{E^2} = c^2 \cdot c^2 p^2$$

$$\frac{v^2}{c^2} E^2 = c^2 p^2 \rightarrow \beta = \frac{cp}{E}$$

$$\beta \rightarrow 1$$
$$cp \rightarrow E$$

$$p \rightarrow E \left( \begin{array}{l} \text{UNITS} \\ c=1 \end{array} \right)$$

# FOUR VECTORS

- 3 DIMENSIONAL VECTOR  $\rightarrow$

$$(x, y, z)$$

$$(p_x, p_y, p_z)$$

- VECTORS NOT FRAME INVARIANT

- SCALAR PRODUCTS ARE FRAME INVARIANT

$\hookrightarrow$  DISTANCE  $(\vec{s} \cdot \vec{s}) \rightarrow$  FRAME INVARIANT

- CAN DEFINE 4-DIMENSIONAL VECTOR

get dimensions correct

$$(ct, x, y, z) = (ct, \vec{x}) \rightarrow \text{SPACE POINT}$$

$$(ct, \vec{x}) \cdot (ct, \vec{x}) \rightarrow \text{INVARIANT INTERVAL}$$

ANYTHING WHICH TRANSFORMS LIKE

$$(ct, \vec{x})$$

UNDER A LORENTZ TRANSFORM IS A

4-VECTOR

• 3 DIMENSIONS

$\left. \begin{matrix} \vec{x} \\ \vec{p} \end{matrix} \right\} \text{ VECTORS}$

• 4 DIMENSIONS

$(ct, \vec{x})$

$\left( \frac{E}{c}, \vec{p} \right)$

ENERGY  
MOMENTUM

$\left( \frac{E}{c}, \vec{p} \right) \cdot \left( \frac{E}{c}, \vec{p} \right) \rightarrow \text{LORENTZ INVARIANT}$

$\rightarrow = \frac{E^2}{c^2} - p^2$

WHY?

KNOW  $E^2 = p^2 c^2 + m^2 c^4 \rightarrow \frac{E^2}{c^2} - p^2 = m^2 c^2$

$\rightarrow$  REST MASS

OBVIOUSLY UNITS WHERE  $c=1$  CONVENIENT

$(E, \vec{p}) \cdot (E, \vec{p}) = E^2 - p^2 = m^2$

LORENTZ INVARIANT  $\rightarrow$

SCALAR  
PRODUCT

# 4-VECTOR DEFINITIONS

THE PHYSICS IS  $E^2 = p^2 c^2 + m^2 c^4$   $[c=1]$

THIS IS WHAT DEFINES MULTIPLICATION RULE

$$(E, \vec{p}) \cdot (E, \vec{p}) = E^2 - p^2 = m^2$$

BETTER NOTATION MATHEMATICALLY

$$A \cdot B = g_{\mu\nu} A^\mu B^\nu = g^{\mu\nu} A_\mu B_\nu = A^\mu B_\mu$$

$\mu = 0, 1, 2, 3$   
CONTRAVARIANT

$$A^\mu = (A^0, \vec{A})$$

COVARIANT

$$A_\mu = (A^0, -\vec{A})$$

METRIC

$$g_{\mu\nu} = \begin{pmatrix} +1 & & & \\ & -1 & & \\ & & -1 & \\ 0 & & & -1 \end{pmatrix}$$

LORENTZ INVARIANT  $\rightarrow$  UPPER & LOWER INDICES BALANCE

$$(E, \vec{p}) = p^\mu = p$$

$$p \cdot p = p^\mu p_\mu = E^2 - p^2 = m^2$$

# MORE ON 4-VECTORS

FIRST OF ALL HAVE TO UNDERSTAND

SUMMATION  
CONVENTION

$$A^\mu B_\mu = \sum_{\mu=0}^3 A^\mu B_\mu$$

REPEATED INDICES  
SUMMED OVER

$$g_{\mu\nu} = \begin{pmatrix} +1 & & & \\ & -1 & & 0 \\ & & -1 & \\ 0 & & & -1 \end{pmatrix}$$

so  $g^{\mu\alpha} x_\alpha = x^\mu$

$$\begin{pmatrix} x^0 \\ x^1 \\ x^2 \\ x^3 \end{pmatrix} = \begin{pmatrix} +1 & & & \\ & -1 & & 0 \\ & & -1 & \\ 0 & & & -1 \end{pmatrix} \begin{pmatrix} x_0 \\ x_1 \\ x_2 \\ x_3 \end{pmatrix}$$

$$x^0 = g^{00} x_0 + g^{01} x_1 + g^{02} x_2 + g^{03} x_3 = x_0$$

$$x^1 = g^{10} x_0 + g^{11} x_1 + g^{12} x_2 + g^{13} x_3 = -x_1$$

IF WE SAY  $x_\mu = (x_0, x_1, x_2, x_3)$

$$x^\mu = (x_0, -x_1, -x_2, -x_3)$$

$$x^\mu x_\mu = ( \quad ) = x_0^2 + x_1^2 + x_2^2 + x_3^2$$

$$g_{\mu\nu} A^\nu B^\mu = g^{\mu\nu} A_\nu B_\mu = A^\mu B_\mu$$

$$= A^0 B_0 - A^1 B_1 - A^2 B_2 - A^3 B_3 = A \cdot B$$

# MINKOWSKI NOTATION

SOMETIMES SEE FOLLOWING NOTATION (e.g. PERKINS)

3 REAL "SPACE" COMPONENTS

1 IMAGINARY "TIME" COMPONENT

$$p_x \quad p_y \quad p_z \quad E$$

$$\mu = 1, 2, 3, 4$$

$$p_1 = p_x, \quad p_2 = p_y, \quad p_3 = p_z, \quad p_4 = i E$$

$$P = (\vec{p}, i E)$$

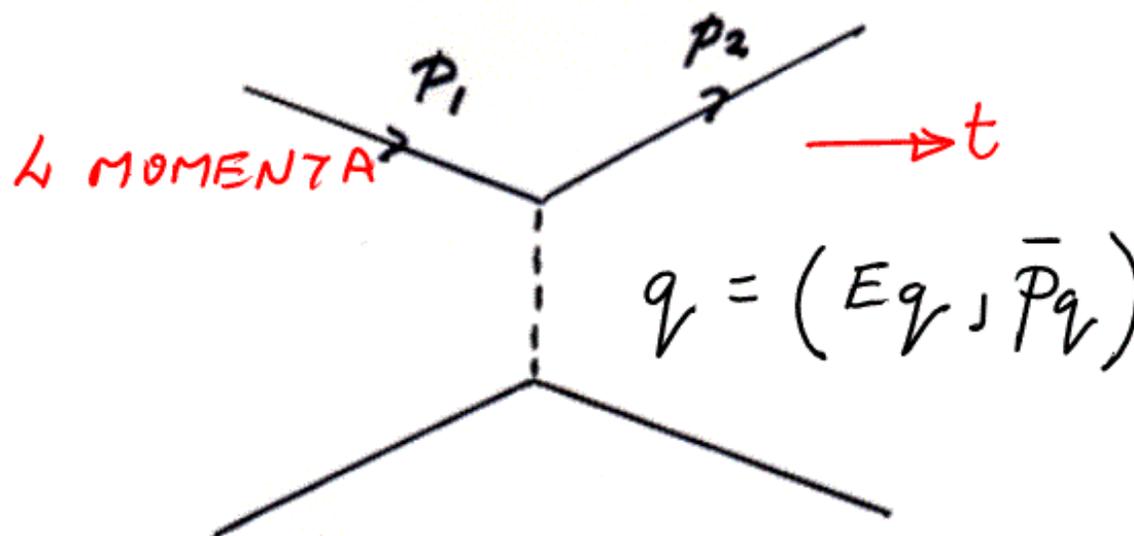
$$P^2 = \sum_{\mu} p_{\mu}^2 = p_1^2 + p_2^2 + p_3^2 + p_4^2 \\ = \vec{p}^2 - E^2 = -m^2$$

PHYSICS IS THE SAME

$$E^2 = \vec{p}^2 + m^2$$

$$\vec{p}^2 = -m^2 \quad \leftarrow \text{JUST DEFINITION OF } \vec{p}^2$$

# FOR A SCATTERING PROCESS



EXERCISE

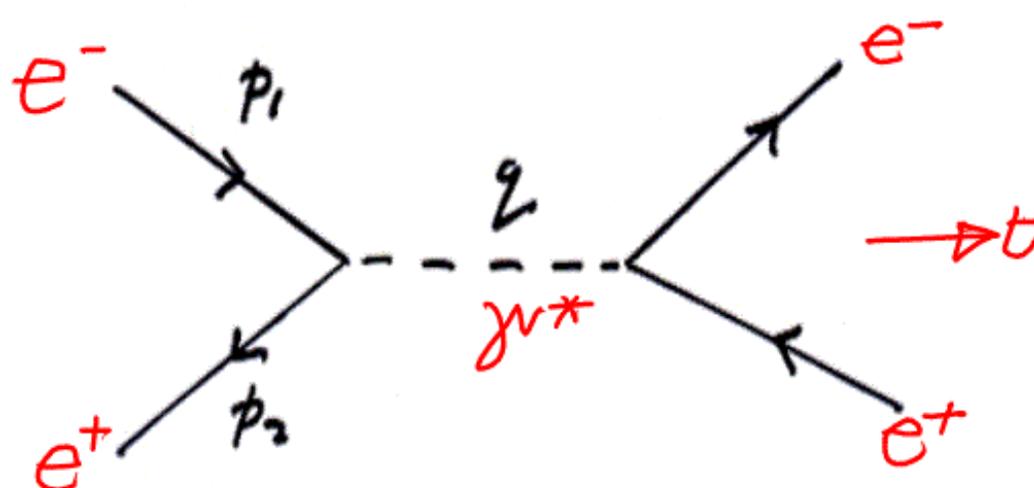
$$q^2 = (p_1 - p_2)^2 = -ve$$

$$= E_q^2 - \underline{\overline{P_q}}^2$$

SPACE LIKE

SPACE COMPONENT

# FOR AN ANNIHILATION PROCESS



$$q^2 = (p_1 + p_2)^2 = +ve$$

$$= E_q^2 - \underline{P_q}^2 = m_{\gamma\nu^*}^2$$

"TIME COMPONENT"

TIME LIKE

SIGNS REVERSED FOR MINKOWSKI

# LORENTZ TRANSFORMATION

$$p'_\mu = \sum \alpha_{\mu\nu} p_\nu$$

FOR A BOOST ALONG X-AXIS OF  $\beta$   
MINKOWSKI

"MODERN" METRIC

$$\begin{pmatrix} p'_x \\ p'_y \\ p'_z \\ iE' \end{pmatrix} = \begin{pmatrix} \gamma & 0 & 0 & i\beta\gamma \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ -i\beta\gamma & 0 & 0 & 0 \end{pmatrix} \begin{pmatrix} p_x \\ p_y \\ p_z \\ iE \end{pmatrix}$$

$$\begin{pmatrix} E' \\ p'_x \\ p'_y \\ p'_z \end{pmatrix} = \begin{pmatrix} \gamma & -\beta\gamma & 0 & 0 \\ -\beta\gamma & \gamma & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} E \\ p_x \\ p_y \\ p_z \end{pmatrix}$$

$$E' = \gamma(E - \beta p_x)$$

$$p_x = \gamma(p_x - \beta E)$$

$$\gamma = \frac{1}{\sqrt{1 - \beta^2}}$$

C = 1 ON THIS PAGE